

# **NMO ASSIGNMENT 2024**

Dear Nordic friend,

we welcome you to The Nordic Competition 2024 in Reykjavík. The competition is arranged from Tuesday the 13<sup>th</sup> - Friday the 16<sup>th</sup> of august 2024. The competition site is in a walking distance from the hotel. Announcement of the winner will take place on Saturday evening on Gala night. Since the competition is of a friendly nature only the first place will be announced.

## **Competition site:**

Ráðhús Reykjavíkur, Tjarnargata 11, 101 Reykjavík

#### **Accommodation:**

Participants will stay at <u>Hotel Reykjavík Saga</u> Lækjargata 12, 101 Reykjavík

#### **COMPETITION AGENDA**

# Tuesday 13<sup>th</sup> of august

18:30 Ráðhúsið

Inspection of the competition area and booths (Complaints, if any).

Presentation of the assignment and program for the competition.

Dinner will be planned for coaches and competitors after inspection.

## Wednesday 14th of august

09:00 Competition begins.

Lunchbreak and pauses will be arranged.

17:00 Competition ends.

Dinner will be planned for coaches and competitors.

## Thursday 15th of august

09:00 Competition begins.

Lunchbreak and pauses will be arranged.

17:00 Competition ends.

19:00 Dinner reception at the hotel with all NMO delegates

# Friday 16<sup>th</sup> of august

09:00 Competition begins.

Lunchbreak and pauses will be arranged.

17:00 Competition ends.



#### INTRODUCTION TO TEST PROJECT

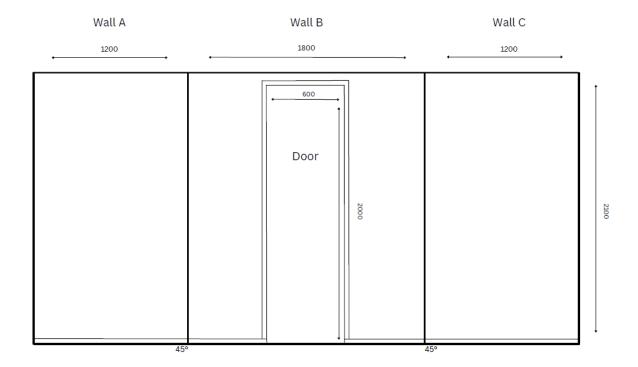
The last couple of years Iceland has had series of volcanic eruptions and the latest ones have significantly affected the town of Grindavík. Communities, infrastructure and emergency response systems have all been tested but Icelanders have a long history of living in harmony with volcanic activity and with community cohesion, monitoring and response systems it has been possible to reduce the damage and keep the people and infrastructure safe. The volcanic eruptions have caught the eye of the world so we decided that the theme of the NMO meeting and competition would be of fire and ice.

The test project for painting and decorating consists of, painting a door, painting of woodwork, wallpaper hanging, decoration, stencilling and free painting technique. We will supply the paint, but competitors get to decide the vast majority of colours themselves, within the brands that we can supply and competitors will be judged for their colour scheme.

It's possible to work on the assignment for 21 hours. Plan on pauses will be handed out on Tuesday 13<sup>th</sup> of August.

#### Illustration 01: The booth

\*Measurements and details in the assignments may be adjusted before the competition due to circumstances beyond our control. The participants will be informed if such alterations should occur.





Participants must themselves bring along:

- o Necessary tools, brushes etc. for the assignments
- o Tape for those parts, where tape is allowed.
- Colour sketch/colour photo of motive for the free part of the assignment stating NCSnumbers of the individual colours.
- Hand tools as well as materials for the free part of the assignment (It is allowed to bring along ready-made stencils, stucco and paints for the task).

Due to the working environment, all tasks are performed in aqueous materials. The working environment legislation must be respected.

The organizer will provide paint, glue, wallpaper and adhesives which all participants must use, unless stated otherwise in the assignment. Painter benches and work lights will also be provided. The walls are provided in chipboard material, with no need for primer or filler before painting. All woodwork is provided preprimed and ready for painting.

# WALL A.

#### Assignment 1 Background Colour

The assignment incudes painting the wall in a background colour.

Please inform the organizer no later than July 15<sup>th</sup> the colours you will use for this assignment. Specify the colours by their NCS number.

We can provide paint from Jotun, Flügger or Nordsjö, of your choice.

### Assignment 2 Decoration and stencil work

Here a set decoration task shall be performed, which consists of enlarging the NMO 2024 Logo and stencilling of text. Participants will receive a working drawing where all dimensions are stated in mm.

Participants should choose at minimum 4 colours for the logo in gloss 7, paint for the text will be provided.

Please inform the organizer no later than July 15<sup>th</sup> the colours you will use for this assignment. Specify the colours by their NCS number.





Do not bring any kind of aids for the measuring. All measuring and possible production of stencils (without use of notes, prepared in advance) take place during the competition only.

For the competition the following will be available:

- Tracing paper 4
- o Graph paper size A3
- o Graph paper on roll 1 mm brown net 5
- o Cardboard size A26
- Squared pattern paper 7

For sketching of the decoration participants can choose freely among the above aids which are available during the competition. (It is allowed to use tape for the measuring, but not for the painting).

It's not allowed to use the ground colour for cropping. For the croppings, only the colour which the participants have ordered, can be used. If a mistake is made which need to be corrected with the ground colour, the supervisor must be contacted before further action is taken.

The text – NMO 2024 Iceland – will be handed out as ready cut, adhesive plastic stencils to be fitted with application tape.

## WALL B.

### Assignment 3 Door, frames and skirtings

You will be provided a wooden Panel Door, see <u>here</u>. You are required to paint the door, frame, architraves and skirting with two coats of paint with a minimum of 70 in gloss.

The woodwork is primed, prior to the competition. There will be primer and filler present, if needed. Roller can be used to apply paint to door, but texture has to be made with brush.

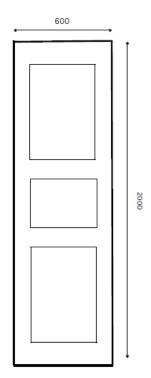
The door is to be painted in two different colours with a minimum of 70 in gloss. Colours are chosen by competitors. Paint the panels in one colour, and the rest of the door in another colour. You must paint the exterior side and the front edge of the door.

Please inform the organizer no later than July 15<sup>th</sup> the colours you will use for this assignment. Specify the colours by their NCS number.

We can provide paint from Jotun, Flügger or Nordsjö, of your choice.



Illustration 02 Door



# Assignment 4 Wallpaper

In this assigment you are required to hang the wallpaper on the entire Wall B and 100 mm over to wall C. Install wallpaper around the panel door. The wallpaper should be cropped towards all skirtings.

The wallpaper to be used is Kantha Cameo SUM103

1 roll is given to each of the apprentices. See the wallpaper here:

https://www.wallpaperwebstore.com/khroma-by-masureel-summer-viray-oasis-sum003-36

### Wallpaper

Brand: Khrôma by Masureel

Collection: Summer

Color: Beige

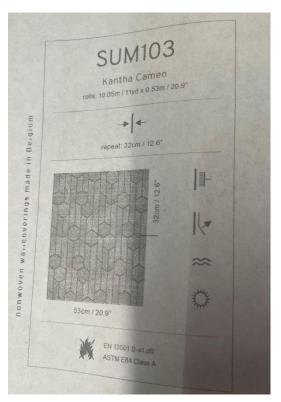
Glue: Arte Clearpro



# Wallpaper front:



# Wallpaper back:



# WALL C.

## Assignment 5 Freehand Decoration

The participants perform a freehand decoration of their own choice, prepared in advance.

Upon arrival at NMO, participants present their sketch/photo of their motive to the judges. The participants also must present the colours for this assignment identified by NCS-numbers.

The completed decoration should be identical to the sketch.

Participants are responsible to bring tools required for this assignment. Ready-made stencils are allowed.

Participants are allowed to bring their own paint for this assignment. However, if you want us to provide the paint, you have to inform us no later than July 15<sup>th</sup> 2024, about your requirements regarding:

- Colours
- Amount
- Gloss
- We can provide paint from Jotun, Flügger or Nordsjö, of your choice.



# **JUDGEMENT**

### WALL A:

## Set decoration and stencil task - Enlargement and transfer to the section

Starting point: 50 points

For this task 4 fixed points will be selected immediately before the judgment.

The following deviations from the fixed points will cause deductions. All 4 points will be measured and deducted per fixed point as follows:

From 0 - 1 mm  $+/\div 0$  point

From 1 – 2 mm ÷ 2 points

From 3 – 4 mm ÷ 4 points

From 4 – 5 mm ÷ 6 points

From 5 – 10 mm ÷ 8 points

More than 10 mm ÷ 10 points

In addition, the following deductions will be made:

For each section, where the colour does not cover, 5 points will be deducted. The maximum deduction is 20 points.

Inadequate cropping: ÷ 5 points
Use of ground colour for cropping: ÷ 20 points

#### **WALL B:**

### Painting of door, frames and skirting in gloss 70

Starting point: 20 points

Judgment is made at a distance of 1 metre to booth.

The points below shall be deducted for each of the following errors:

Running paint ÷ 4
Discolorations ÷ 4
Furrows ÷ 4
Lack of coverage ÷ 4
Lack of gloss ÷ 4
Roll texture ÷ 10



## Hanging up of wallpaper

Starting point: 20 points

Judgment is made at a distance of 1 metre to booth.

If no wallpaper was hung up, no points will be granted for this task.

The points below shall be deducted for each of the following errors:

Wrinkles in wallpaper
 Wallpaper misaligned
 Ragged tearing offs
 Discolorations
 Pattern error
 Visible joinings
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#### **WALL C**

### The free task

Starting point: 10 points

The points below shall be deducted for each of the following errors:

Motive is not identical to sketch
 Colour choice does not match with wallpaper
 Technical errors
 4

### **OVERALL IMPRESSION**

Starting point: 20 points

The entire booth including all tasks will be evaluated as a whole. Up to 20 points can be granted for an assignment performed without errors and with a harmony of colours cohering with the wallpaper selected.

The 20 points will be graduated in relation to errors and deficiencies.

- 20 For the unusual, independent and excellent performance
- 18 For the excellent and independent performance
- 16 For the excellent but not particularly independent performance
- 14 For the good performance just above average
- 12 For the average performance
- 10 For the mediocre performance slightly below average
- 8 For the just acceptable performance
- 6 For the hesitant and not satisfactory performance



- 3 For the very hesitant, very insufficient and unsatisfactory performance
- 0 For the completely unacceptable performance

Each judge notes his points in a special score table, and the points are added up.

The winner is the one who was granted the highest number of points.